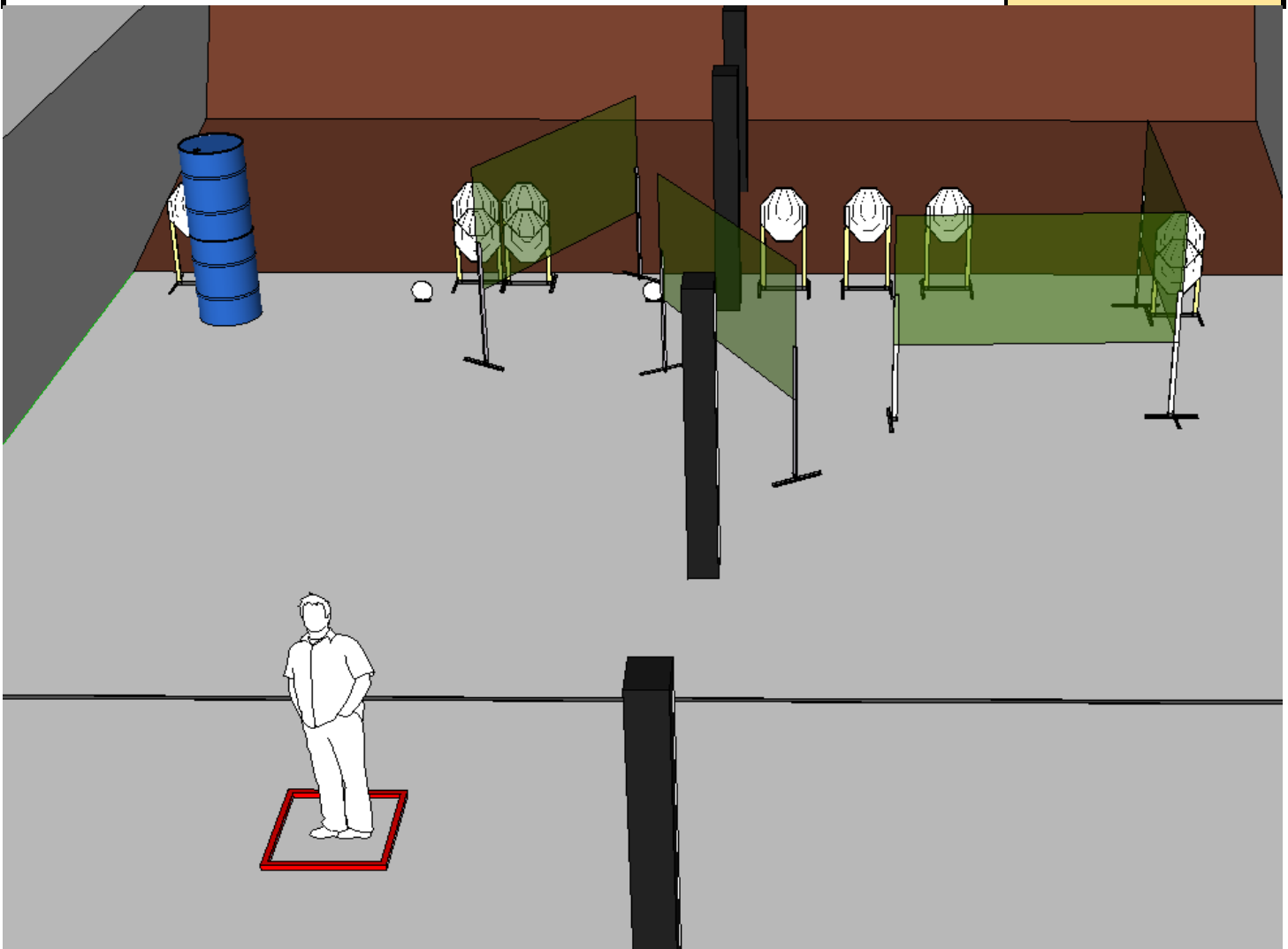


Dallas Action Pistol Shooters

Stage 1

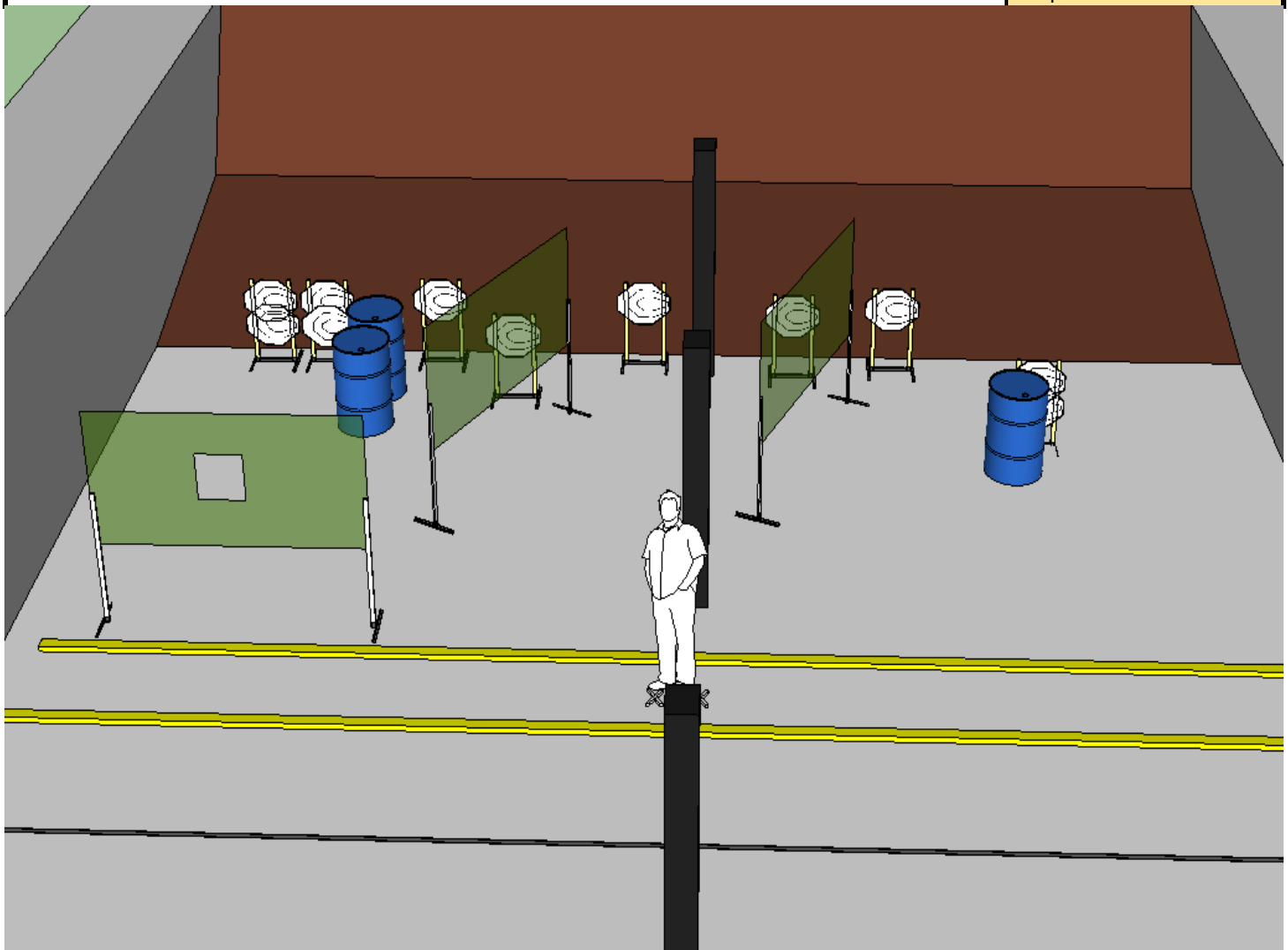
Start Position	Scoring														
Firearm loaded. Facing downrange, standing in box. - Handgun holstered per 8.1.1 & 8.1.2, wrists below waist. - PCC buttstock on belt, muzzle downrange.	<table border="1"> <tr> <td>Type</td> <td>Unlimited</td> </tr> <tr> <td>Hits</td> <td>Hang 2</td> </tr> <tr> <td colspan="2"> </td> </tr> <tr> <td>Total Rounds</td> <td>22</td> </tr> </table>	Type	Unlimited	Hits	Hang 2			Total Rounds	22						
Type	Unlimited														
Hits	Hang 2														
Total Rounds	22														
Stage Procedure	Build List														
On audible signal, engage steel floor plates at any time, but only from box; Engage cardboard targets as visible from anywhere. Cardboard requires 2 hits each. Note: Steel floor plates are <u>NOT</u> optional bonus plates.	<table border="1"> <tr> <td>Paper Targets</td> <td>10</td> </tr> <tr> <td>Target Stands</td> <td>7</td> </tr> <tr> <td colspan="2"> </td> </tr> <tr> <td>Bonus Steel plate</td> <td>2</td> </tr> <tr> <td>8' Walls</td> <td>4</td> </tr> <tr> <td>Barrels</td> <td>2</td> </tr> <tr> <td>Boxes</td> <td>1</td> </tr> </table>	Paper Targets	10	Target Stands	7			Bonus Steel plate	2	8' Walls	4	Barrels	2	Boxes	1
Paper Targets	10														
Target Stands	7														
Bonus Steel plate	2														
8' Walls	4														
Barrels	2														
Boxes	1														



Dallas Action Pistol Shooters

Stage 2

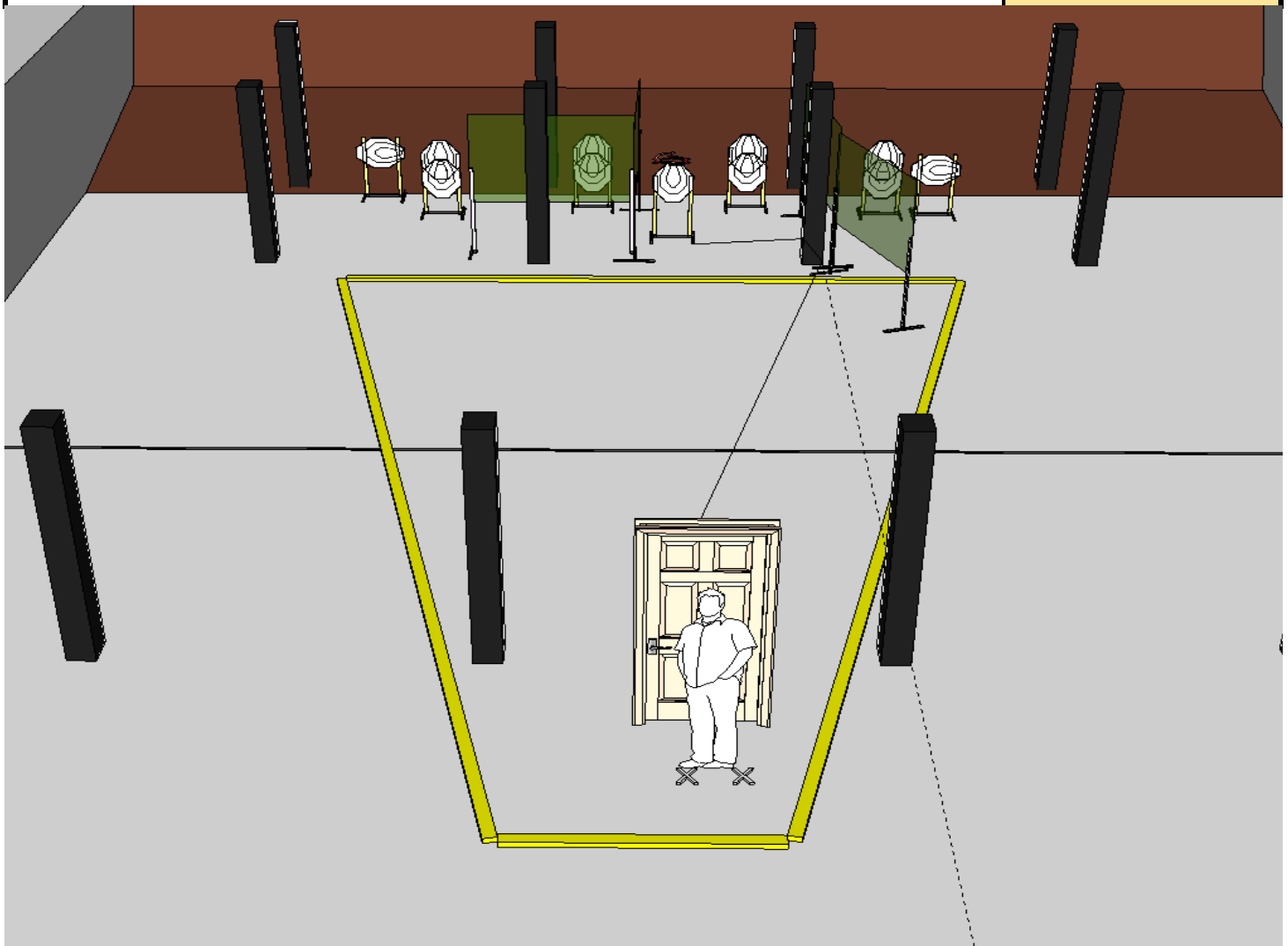
Start Position	Scoring
Firearm loaded. Facing downrange, feet on X's. - Handgun holstered per 8.1.1 & 8.1.2, wrists below waist. - PCC buttstock on belt, muzzle downrange.	Type Unlimited
	Hits Hang 2
	Total Rounds 22
On audible signal: Engage all targets with 2 rounds each as visible from within fault lines. BONUS Options: -10 for Pistols taking all shots weak hand only; or -6 for Pistols taking all shots strong hand only; or -4 for PCC taking all shots weak side.	Build List
	Paper Targets 11
	Target Stands 8
	Ported wall 1
	8' Walls 2
Barrels 3	
	Boxes
	Hoops



Dallas Action Pistol Shooters

Stage 3

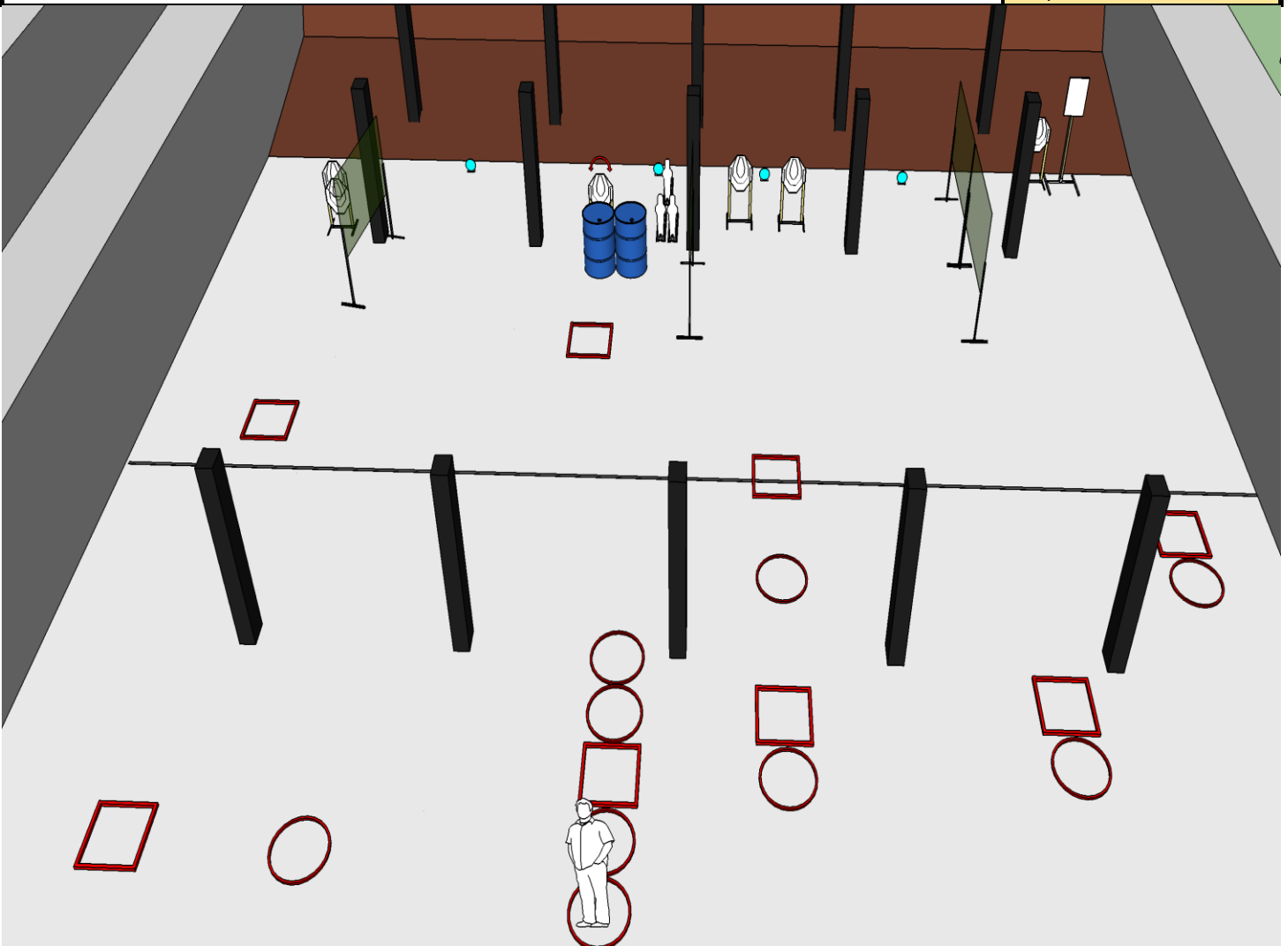
Start Position	Scoring														
Firearm loaded. Facing downrange, feet on X's. - Handgun holstered per 8.1.1 & 8.1.2, wrists below waist. - PCC buttstock on belt, muzzle downrange.	<table border="1"> <tr> <td>Type</td> <td>Unlimited</td> </tr> <tr> <td>Hits</td> <td>Hang 2</td> </tr> <tr> <td colspan="2"> </td> </tr> <tr> <td>Total Rounds</td> <td>22</td> </tr> </table>	Type	Unlimited	Hits	Hang 2			Total Rounds	22						
Type	Unlimited														
Hits	Hang 2														
Total Rounds	22														
Stage Procedure	Build List														
On audible signal, open door then engage targets from within fault lines. Drop turner is activated by door opening.	<table border="1"> <tr> <td>Paper Targets</td> <td>11</td> </tr> <tr> <td>Target Stands</td> <td>6</td> </tr> <tr> <td>Target Sticks</td> <td>14</td> </tr> <tr> <td colspan="2"> </td> </tr> <tr> <td>Door</td> <td>1</td> </tr> <tr> <td>Drop Turner</td> <td>1</td> </tr> <tr> <td>6' Walls</td> <td>4</td> </tr> </table>	Paper Targets	11	Target Stands	6	Target Sticks	14			Door	1	Drop Turner	1	6' Walls	4
Paper Targets	11														
Target Stands	6														
Target Sticks	14														
Door	1														
Drop Turner	1														
6' Walls	4														



Dallas Action Pistol Shooters

Stage 4 - Do You Remember?

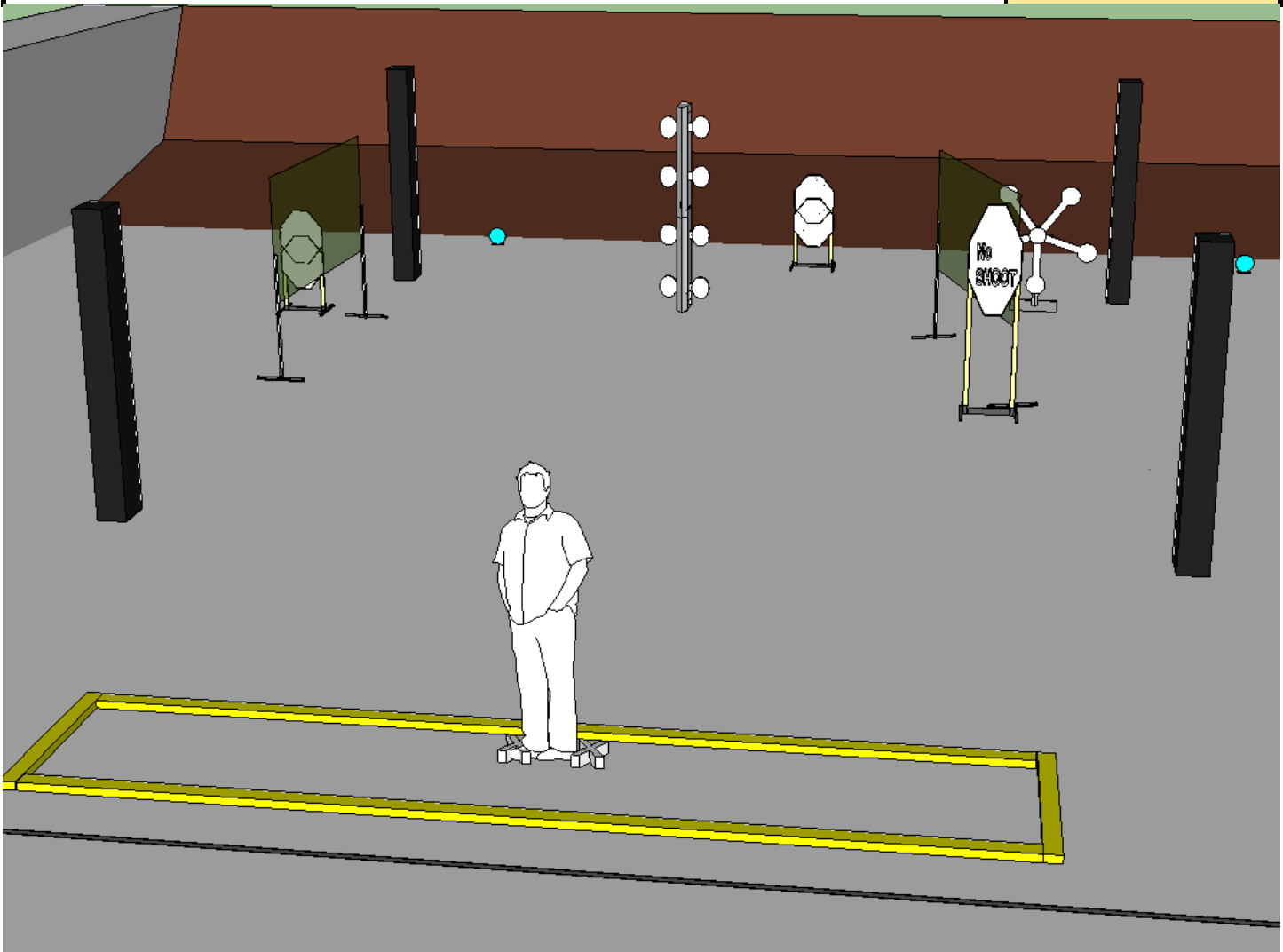
Start Position	Scoring
Firearm loaded. Facing downrange, standing in rear hoop. - Handgun holstered per 8.1.1 & 8.1.2, wrists below waist. - PCC buttstock on belt, muzzle downrange.	Type Unlimited
	Hits Hang 2
	Total Rounds 18
Stage Procedure	Build List
Upon audible signal: from hoops engage only Steel, from boxes engage only Cardboard. You do NOT have to shoot from all boxes & hoops, you DO have to engage all targets. You MAY shoot across lanes (as visible from shooting boxes/hoops). Static steel requires 3 rounds each, Cardboard requires 2 rounds each, Falling steel must fall.	Paper Targets 6
	Target Stands 4
No more than 2 targets (including bonus plates) may be engaged from any hoop/box.	Target Sticks 10
	Barrels 4
BONUS: -3 for <u>each</u> bonus plate taken <u>from a hoop</u> ; PLUS an extra -4 <u>if you get all 4</u> bonus plates.	6' Walls 4
	Pepper Poppers 3
	Large Steel 1
	5" Bonus Steel 4
	Swinger 1
	Boxes 8
	Hoops 9



Dallas Action Pistol Shooters

Stage 5

Start Position	Scoring
Firearm unloaded, all ammo on belt. Facing downrange, feet on XX's. - Handgun holstered per 8.1.1 & 8.1.2, wrists below waist. - PCC buttstock on belt, muzzle downrange.	Type Unlimited
	Hits: Hang 2
	Total Rounds 19
Stage Procedure	Build List
On audible signal, engage targets as visible from within fault lines. Cardboard requires 2 rounds each; Dueling tree must flip <u>more than 90 degrees</u> to score; Falling steel must fall. Hits on No Shoot (in front of Texas Star) incur -10 penalties. BONUS: -3 for each bonus plate.	Paper Targets 5
	Target Stands 3
	Target Sticks 6
	Swinger
	Small 4" Bonus plate 2
	Texas Star 1
	Dueling Tree 1
8" Bonus Plates	
Boxes	



Mar 20, 2019 - DAPS HYBRID BUILD LIST

STAGES:	1	2	3	4	5	Totals	Max
Paper Targets (Reg)	10	11	11	6	5	43	lots
Mini Paper Targets						0	lots
Target Stands	7	8	6	4	3	28	31
Target Sticks	14	16	14	10	6	60	lots
						0	1
15x24" Big steel rectangle				1		1	?
Medium steel square						0	
Small rectangle square						0	
12" circle steel						0	8?
Steel stands & poles				1		1	?
Pepper Poppers				3		3	8
Bonus steel plate & stand	2					2	6?
5" Bonus Steel & stand				4		4	4?
4" Bonus Steel (no stand)					2	2	
Plate Rack					2	2	1
Texas Star					1	1	1
Dueling Tree					1	1	1
Fault Line Tape or Chalk		Yes	Yes				
Shooting Boxes	1			8		9	lots
Shooting Hoops				9		9	lots
Barrels	2	3		4		9	12
8' Walls	4	2			2	8	8
6' Walls			4	4		8	9
Wall Stands - single	6	6	4	6	6	28	~35
Wall Stands - double	1		2			3	
Ported Wall		1				1	1
Door			1			1	1
Drop Turner			1			1	1
Swinger				1		1	1

Rounds per stage: 22 22 22 18 19

Total Match Rounds: 103